

# Gateball Activity Sheet

## Name: Bottle Skittle Game

**Focus Area:** (Accuracy/Strategy/Communication etc)

Accuracy and knowledge of gateball scoring system

### Key Teaching Points:

Stalk, Sight, Stand Stare and Swing

Accuracy

Turntaking

Gateball scoring

### Equipment:

Mallets

Set of gateballs

3 plastic bottles or skittles

Goal pole

Gateball scoreboard

Setting up two sets of bottle skittles and goal poles cuts down on waiting time for each player. Red plays with one set while white plays with the other

### Activity Description:

Point out that red will play white in this game and the scores for each team member recorded on the scoreboard

Set the bottles/skittles in a triangle in front of the goal pole

Players are called

From a distance of about  $\frac{1}{2}$  mallet, the ball is stroked at the bottle/skittles

If all the bottles fall, the player earns another shot at the goal pole.

After their shots players progress to the scoreboard and move their markers as follows: 1 bottle – gate 1, 2 bottles – gate 2, 3 bottles gate 3 or the goal pole.

After the game the scores for both teams are totalled and red or white declared the winner

### Change it: (Questions)

Sparking could be substituted for stroking

Distance from target could be varied

### Safety Considerations:

Sticks safely by sides, no silly swinging

Watch balls at all times